Amazonia GMGS SoundFont

Amazonia GMGS SoundFont, is a sound bank offered in "sf2" format and in the proprietary compressed "sfkr" format. Carefully produced with realistic instrument samples of the highest quality and professionalism, this production is above all aimed at musicians, singers and lovers of home studio recording. Our proprietary "sfkr" format is nothing more than an "sf2" compressed up to 70%, thus reducing the space occupied in MB without compromising the audio quality of the original soundfont.

Features:

- GMGS "sfkr" format
- 637 MB of decompressed space
- 128 GM Presets
- 063 GS FX Presets
- 009 GM Set of Drums and Percussion
- 001 SFX
- WIN

GM | GS PRESETS LIST

000:000 = Grand Imperial
000:001 = Roland Piano
000:002 = E.P. CP70
000:003 = Honky-Tonk
000:004 = El.Piano MARK I-2
000:005 = El.Piano DX Crisp
000:006 = Harpsichord
000:007 = Clavinet
000:008 = Celesta
000:009 = Glockenspiel
000:010 = Music Box
000:011 = Vibraphone
000:012 = Marimba Mallets
000:013 = Xylophone
000:014 = Tubular Bells
000:015 = Dulcimer Plucked
000:016 = Organ M3 Vib
000:017 = Organ C3 Vib
000:018 = Organ B3 Vib
000:019 = Church Organ
000:020 = Reed 8'
000:021 = Acordeón Gabanelli
000:022 = Harmonica
000:023 = Bandeneon
000:024 = Gtr Nylon
000:025 = Gtr Humming Steel
000:026 = Gtr Jazz Box
000:027 = Gtr Clean Shine
000:028 = Gtr Clean B Muted
000:029 = Gtr Hot Overdrive
000:030 = Tele 80s Lead
000:031 = Harmonic Guitar
000:032 = Acoustic Bass
000:033 = Finger Bass Pop
000:034 = Pick Bass Jazz
000:035 = Fretless Bass
000:036 = Bass Slap Miller I
000:037 = Bass Slap Thump
000:038 = Synth Bass1
000:039 = Synth Bass 2
000:040 = Violin
000:041 = Viola
000:042 = Cello
000:043 = ContraBass
000:044 = Ens Strings Trem
000:045 = Ens Strings Pizz
000:046 = Harp Nat
000:047 = Timpani
000:048 = Ens Strings
000:049 = Ens Strings Slow
000:050 = Synth Strings 1
000:051 = Synth Strings 2
000:052 = Choir AHH
000:053 = Choir OHH

000:054 = Synth Vox
000:055 = Orchestra Hit
000:056 = Trumpet 1
000:057 = Trombone Vibrato
000:058 = Tuba Sustain
000:059 = Muted Trumpet
000:060 = French Horn
000:061 = Brass 1
000:062 = SynthBrass1
000:063 = SynthBrass2
000:064 = Soprano Sax
000:065 = Sax Alto Retro R&B
000:066 = Sax Tenor Kenny G
000:067 = Baritone Sax
000:068 = Oboe
000:069 = English Horn
000:070 = Bassoon Sustain
000:071 = Balkan Clarinet
000:072 = Piccolo
000:073 = Flute
000:074 = Recorder
000:075 = Pan Flute
000:076 = Bottle Blow
000:077 = Shakuhachi
000:078 = Whistle
000:079 = Ocarina
000:080 = Square Wave
000:081 = Saw Wave
000:082 = SynCalliope
000:083 = ChifferLead
000:084 = Charang
000:085 = SoloVox
000:086 = 5th SawWave
000:087 = Bass Lead
000:088 = Fantasia D50
000:089 = Warm And Soft
000:090 = Polysynth
000:091 = Spaice Voice
000:092 = BowedGlass
000:093 = Metal Pad
000:094 = Halo Pad
000:095 = Sweep Pad
000:096 = Ice Rain
000:097 = Soundtrack
000:098 = Crystal
000:099 = Atmosphere
000:100 = Brightness
000:101 = Goblin
000:102 = EchoDrops
000:103 = StarTheme
000:104 = Sitar
000:105 = Banjo
000:106 = Shamisen
000:107 = Koto

000:108 = Kalimba
000:109 = Bagpipe
000:110 = Fiddle
000:111 = Shehenai
000:112 = TinkleBell
000:113 = Agogo
000:114 = SteelDrums
000:115 = Woodblock
000:116 = Taiko
000:117 = MeloTom
000:118 = SynthTom
000:119 = Cymbal Rev
000:120 = Gt.Fretnoise
000:121 = Breathpipe
000:122 = Seashore
000:123 = Bird
000:124 = Telephone
000:125 = Helicopter
000:126 = Applause
000:127 = Gunshot

Drum Set GM|GS
128:000 = Standard 01
128:001 = Standard 02
128:008 = Pearl
128:016 = Metal
128:024 = Electronic
128:025 = 808
128:032 = Jazz Kit
128:040 = Jazz Cool Swing
128:048 = Orchestra

SFX
128:056 = SFX

001:120 = Cut Noise	016:126 = Voice One
001:121 = Flute Key Clic	017:122 = White Noise
001:122 = Rain Thunder	017:126 = Voice Two
001:123 = Dog	018:126 = Voice Three
001:124 = Telephone2	019:126 = Voice Tah
001:125 = Car-Engine	020:126 = VoiceWhey
001:126 = Laughing	
001:127 = Machine Gun	
002:120 = String Slap	
002:122 = Thunder	
002:123 = Horse Gallop	
002:124 = DoorCreaking	
002:125 = Car Stop	
002:126 = Screaming	
002:127 = Laser Gun	
003:120 = GtCutNoise2	
003:122 = Wind	
003:123 = Bird 2	
003:124 = Door	
003:125 = Car Pass	
003:126 = Punch	
003:127 = Explosion	
004:120 = Dist.CutNoiz	
004:122 = Stream	
004:123 = Kitty	
004:124 = Scratch	
004:125 = Car-Crash	
004:126 = Heartbeat	
004:127 = Eruption	
005:120 = Bass Slide	
005:122 = Bubbles	
005:123 = Growl	
005:124 = Windchimes	
005:125 = Siren	
005:126 = FootSteps	
005:127 = Big Shot	
006:120 = Pick Scrape	
006:125 = Train	
006:126 = Applause 2	
007:124 = Scratch 2	
007:125 = Jet Plane	
007:126 = Small Club	
008:124 = ScratchKey	
008:125 = Starship	
008:126 = ApplauseWave	
009:120 = Bartok Pizz	
009:124 = TapeRewind	
009:125 = BurstNoise	
010:120 = GuitarSlap	
010:124 = PhonoNoise	
010:125 = Calculating	
011:120 = ChordStroke	
011:124 = MC500 Beep	
011:125 = Perc Bang	
012:120 = Biwa Stroke	
013:120 = Biwa Trem	
016:122 = Pink Noise	